
Galaxy Of Drones Activation Code [hack]



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About This Game

Indie developer team Koodilab is proud to present Galaxy of Drones, a sci-fi TD game with randomly generated starmaps.

In GoD you control a small colonizing expedition lead by your appointed captain. As you delve deeper and deeper into the unknown of star systems to harvest the most valuable minerals in space, you soon find yourself on hostile waters: this galaxy that promised prosperity to the company with all its riches is not unattended. This galaxy belongs to the drones.

- Choose your captain: 5 unique characters await your command, each with their own personalities
- Battle your way through 50 randomly generated planets to claim the resources the galaxy has to offer
- Use tactics and towers at your disposal as you see fit to fight back randomly generated waves of attacking drones
- Study and know your enemy: 10 different drone types, each with their unique abilities and neat designs. You might as well be in for some surprises!
- Advance your technology! Research new abilities and enhance your colony to beat the odds in constantly tightening situations.
- Enjoy the super-sweet 2D graphics, the way we used to love them!

Manage your defences well and you might just make it out alive and wealthy of the Galaxy of Drones!

Title: Galaxy of Drones
Genre: Indie, Strategy
Developer:
Koodilab
Publisher:
Koodilab
Release Date: 1 Aug, 2017

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English

NEW GAME

CHOOSE A CAPTAIN



Ben



Olivia



Anthony



George



Isaac

SPECIAL ABILITY

Builds or repairs all mine towers at once.

Start



Saved Games





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Why would even bother to make such a boring game?. It's exactly what one would expect from a \$5 game. Save your money. Lol if this were free i'd play it, there isn't even a storyline :(.. This is a Tower Defense where enemies are coming in a straight line to attack your towers. The most basic enemy takes half the hp of your most basic tower. And once you put your towers in the upper half of the screen, the enemies are almost always offscreen.

You spend more time repairing your tower that anything else.

One of the common strategy to play seems to lure the enemies in empty columns, then suddenly build a tower in front of them. This way, you can have enemies onscreen getting hit by more towers.

Let's add that on the same screen, there are crystal deposits where you build stuff to get ressources, and you have special powers (depending from your character). Also, it's really strange that the devs choose to make a vertical layer, where an horizontal one would have given them far more space.

Aside the battle screen, there is a galaxy map allowing you to choose a level, and you have a small upgrade panel.

Conclusion

This is a barebone Tower Defense where the main gameplay is not really interesting.. This was not described in the reviews as a tower defense game. I really dislike such games. A total waste of money, not that the people at Steam care about what people think.

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